

WHAT TO DO:

Print off and laminate the Woodland animals movement cards. Swimmers throw the cube and perform the action that it lands on.

Spin like a Whirling Leaf - twirl slowly in a circle as if caught in a soft autumn breeze.

Drip like Rain - make tiny splashes with fingertips or hands, like raindrops falling from the sky.

Blow like the Wind - blow bubbles across the surface or make a gentle breeze with your breath.

Kick through the Leaves - Pretend the pool floor is covered in crunchy autumn leaves. Use flutter kicks, gentle splashes, or wide leg sweeps to "clear a path" through the water.

Sway like Tall Grass - Stand tall and let your body gently wave side to side, arms moving like reeds or long grasses in the wind.

Dig for Acorns - Reach down deep, scoop with hands, or dive to pick up "acorns" (sinkers or toys). Bring them back to your "nest" or bucket.

Variations:

Don't need to add them to the cube - have them as action cards that they pick from. Could be in a bag or container and the are face down to pick from.

Could add numbers to the cards (dry wipe marker pen) & they have to perform the skills in the order you have labeled.

EQUIPMENT NEEDED:

Laminated movement cards

Movement cube

Bag/container

Dry wipe marker pen



SPIN LIKE A



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WHIRLING LEAF

BLOW LIKE THE



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WIND

DRIP LIKE



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RAIN

KICK THROUGH THE



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LEAVES

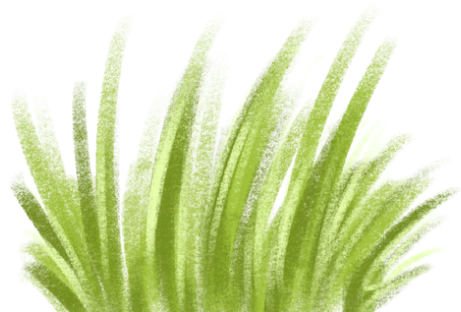
DIG FOR



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ACORNS

SWAY LIKE



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TALL GRASS